

# **INTERNATIONAL JOURNAL OF ENGINEERING SCIENCES & RESEARCH** TECHNOLOGY

# Simulation And Theoretical Calculation Of Fluid Pass Through Straight Circular

**Pipe And Nozzle** 

Sumit Suhagiya<sup>\*1</sup>, RavindraKirar<sup>2</sup>, Chandramani Goswami<sup>3</sup>

sumit suhagiya@yahoo.com

# Abstract

In this paper I presented my simulation work of simple circular pipe andnozzle in which included modeling, meshing, pressure drop contour, velocity contour and velocity vector contour this simulation is done in ANSYS fluent software. I also make the theoretical solution of given pressure drop problem and compare this both result.

-

Keywords- Fluid, Circular Pipe, Nozle

### Water flow through diverging nozzle

First of all we take dimension of pipe as shown in bellow and water is passing through this pipe

- Diameter = 60 mm
- Length of the tube= 3 m
- Inlet Velocity = 5 m/s

#### **Property Of Water**

Sr. No	Density (kg/m3)	993.95
1	Viscosity(Pa Sec)	7.282x10 <sup>-4</sup>
2	Specific Heat (J/Kg K)	4174
3	Conductivity (W/m K)	0.6253

### **Theoretical Calculation**

Reynolds's Number:<sup>[1]</sup>  $Re = \frac{\rho x V x d}{1}$ μ

993.95*x*3*x*0.06

= 409201.3

(C) International Journal of Engineering Sciences & Research Technology[385-388]

Hence, Flow is turbulent

Friction Factor: 
$$^{[2]}$$

0.0791

3.127x10 Head loss due to friction:<sup>[1]</sup>

$$hf = \frac{4xfxlxv^2}{2xgxd}$$
$$= \frac{4x3.127x10^{-3}x3x(5)^2}{2x9.81x0.06}$$
$$= 0.796 \text{ m}$$
Pressure drop due to friction
$$\Delta Phf = hfx\rho xg$$
$$= 0.796x993.95x9.81$$

= 7761.52 Pa

### Model & Meshing Of Circular Pipe





Fig-2 Model of circular pipe with fluid



Fig-3 Meshing of circular pipe



Fig-4 Meshing of circular pipe



Fig-5 Meshing of circular pipe & fluid

# **Simulation Result Of Circular Pipe**





Fig-7 Velocity contours



Fig-8 Velocity Vector contours

#### **Results Comparison:**

Sr. No	Parameters	Theoretical	ANSYS
1	Pressure (N/m <sup>2</sup> )	7761.52	9568
2	Velocity (m/s)	5	5.4

### Water Flow Through Diverging Nozzle

First of all we take dimension of pipe as shown in bellow and water is passing through Nozzle

- 1) Diameter  $d_1 = 100 \text{ mm}$
- 2) Diameter  $d_2 = 50 \text{ mm}$
- 3) Length of the nozzle = 200 mm
- 4) Inlet Velocity = 5 m/s

### Model & Meshing of Convergent Nozzle





Fig-9 Model of convergent Nozzle



Fig-10 Model of convergent Nozzle



Fig-11 Model of convergent Nozzle



Fig-12 Model of convergent Nozzle

#### **Simulation Result Of Circular Pipe**



Fig-13 Pressure drop contours



**Fig-14 Velocity contours** 

# **Theoretical Calculation**

 $\begin{array}{l} A1V1 = A2V2^{[1]} \\ (\pi/4) \ x \ (0.1)^2 x 1.5 = (\pi/4) \ x \ (0.05)^2 x V2 \\ V2 = 6 \ m/s \\ P1/\rho g + Z1 + V1^2/2 g = P2/\rho g + Z2 + V2^2/2 g^{[1]} \\ P1-P2 = \rho \ (V2^2 - V1^2)/2 \\ = 993.95 \ x \ (6^2 - 1.5^2)/2 \\ = 16772.9 \ Pa \end{array}$ 

#### **Results Comparison:**

Sr. No	Parameters	Theoretical	ANSYS
1	Pressure (N/m <sup>2</sup> )	16772.9	9568
2	Velocity (m/s)	5	6.8

### **Conclusion & Future Scope**

We can compare simulation, theoretical and practical result successfully and conclude that simulation is nearest to practical than theoretical result. This is the simple system if the system become complicated then theoretical result is go to away from practical result and sometime system become such type complicated then theoretical calculation become impossible at that time we get the answered from such type of analysis software such that ANSYS,CFX,FLUENT etc.

## Future scope:-

- 1. We can get pressure drop by changing different fluid material and pipe material
- 2. We can get pressure drop and velocity contour at different location so take proper action at high intensity region
- 3. We can simulate pipe network and different pipe fitting

#### References

- [1] Kundu, Pijush K.; Cohen, Ira M. (2008), *Fluid Mechanics* (4th revised ed.)
- [2] Massey, B.; Ward-Smith, J. (2005), *Mechanics of Fluids* (8th ed.), Taylor & Francis
- [3] www.wikipedia.com

http://www.ijesrt.com (C) International Journal of Engineering Sciences & Research Technology[385-388]